

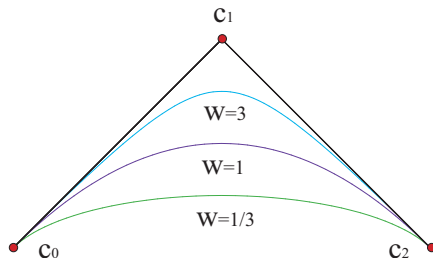
Geometric characteristics of conics in Bézier form

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Modeling

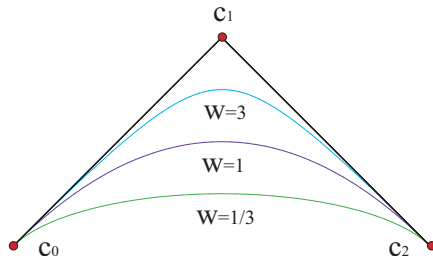
- Derive coordinate-free expressions for geometric characteristics of conics written in Bézier form in terms of their control points and weights.



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- J. Sánchez-Reyes, *Computer Aided Geometric Design* **21**, 111 – 116 (2004).
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New approach

- Coordinate-free formulas for geometric characteristics.
- Use affine and projective geometry.
- Why? Some features (axes, vertices, eccentricity...) are Euclidean, but other ones (center, asymptotes, foci...) are not necessarily so.
- Key point: obtaining a coordinate-free expression for the implicit equation of the conics.



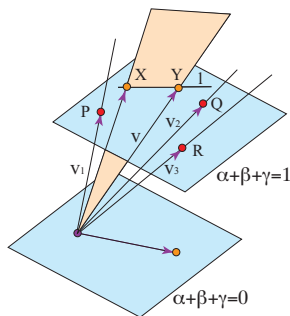
Outline

- 1 Introduction
- 2 Some concepts of projective geometry
- 3 Implicit equations of conics
- 4 Calculation of geometric characteristics
- 5 Conclusions

Projective plane

- The projective plane is the set of vector lines of \mathbb{R}^3 .
- Each *point* X of the plane is characterised by a vector \vec{v} (or $\lambda\vec{v}$).
- A *line* l in the projective plane is a vector plane of \mathbb{R}^3 , $l(X) = 0$.
- A *frame* of the plane is a set $\{P, Q, R\}$ of non-aligned points.
- Choosing $\{\vec{v}_1, \vec{v}_2, \vec{v}_3\}$ along them, we may write any point X as

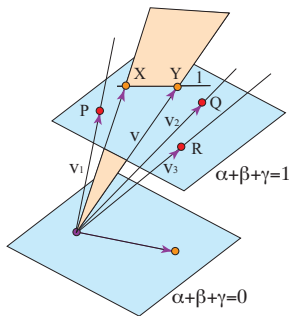
$$X = \alpha P + \beta Q + \gamma R, \quad (1)$$



Points and vectors

Once a frame $\{P, Q, R\}$ is chosen, points of the projective plane are divided in two types:

- Points such that $\alpha + \beta + \gamma \neq 0$. These are the points of the affine plane.
- Points such that $\alpha + \beta + \gamma = 0$. These points of the projective plane form the *line at infinity*. They are the directions of vectors of the affine plane.



Bézier conic arcs

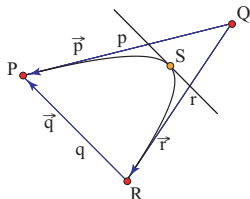
We consider conic arcs in Bézier form,

$$c(t) = \frac{c_0(1-t)^2 + 2wc_1t(1-t) + c_2t^2}{(1-t)^2 + 2wt(1-t) + t^2}, \quad t \in [0, 1],$$

defined by control polygon, $\{c_0, c_1, c_2\}$, and weights, $\{1, w, 1\}$

- We denote $P = c_0$, $Q = c_1$, $R = c_2$.
- We denote by p , q , r the lines of the edges of the polygon.
- The line p is tangent the conic at P and r is tangent at R .
- We fix the linear maps p , q , r requiring that

$$p(R) = 1, \quad q(Q) = 1, \quad r(P) = 1.$$



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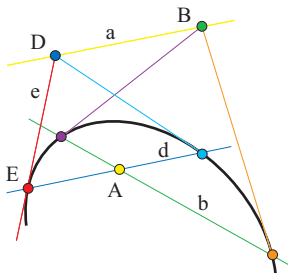
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- We denote by p , q , r the lines of the edges of the polygon.
- The line p is tangent the conic at P and r is tangent at R .
- We take $\{P, Q, R\}$ as our frame for the projective plane.
- $\{p, q, r\}$ is the frame for the dual projective plane (lines on the projective plane). For instance, the line at infinity is $p + q + r$,

$$0 = (p + q + r)(\alpha P + \beta Q + \gamma R) = \alpha + \beta + \gamma.$$

Polar lines

For a conic section the *polar line* a of a point A is defined as:

- If A lies on the conic, the polar line a of A is the tangent line at A .
- If A lies out of the conic, we trace tangents to the conic through A . They meet the conic at two points. The line linking them is the polar line a of A .
- If we cannot draw the tangents from A , we may obtain its polar line a by linking two points B and D with polar lines b , d meeting at A .

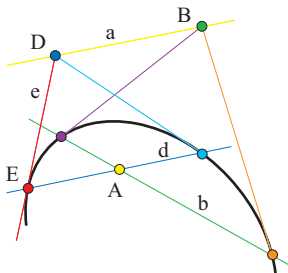


Notation: We denote by p the polar line of a point P .

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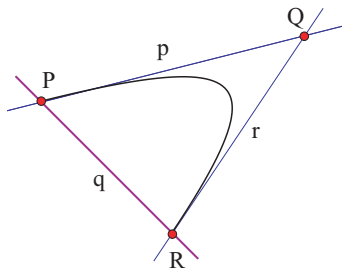


If $C(X, X) = 0$ is the equation of the conic, then $p(X) = C(P, X)$.

Conic equations

- A conic is determined by 5 points.
- We have 4 points already: Double points P , R .
- There are two degenerate conics through them: The double line $q \cup q$ and the intersecting lines $p \cup r$.
- The set of conics through them is the pencil of conics $pr + \lambda q^2$,

$$0 = p(X)r(X) + \lambda q(X)^2.$$



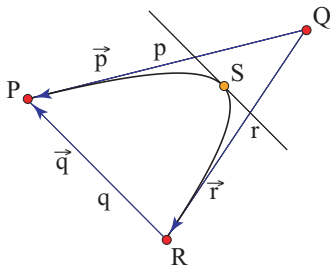
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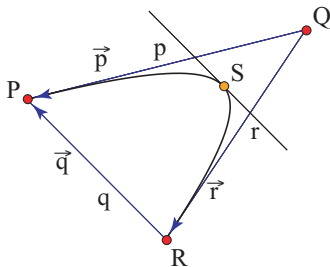
- The main advantage of this expression is that it is coordinate free.

(pencil.mov)

Tangential conic equations

- We may view a conic as the set of its tangent lines.
- We know that p and r are the tangents to the conic at P and R (4 conditions).
- Two degenerate conics $P \cup R$ and $Q \cup Q$ fulfill such conditions.
- And define the pencil of tangential conics $PR + \mu Q^2$.
- We fix μ using the tangent line s to the shoulder point S .
- A line x is tangent to the conic if

$$x(P)x(R) - w^2 x(Q)x(Q) = 0.$$



Tangential conic equations

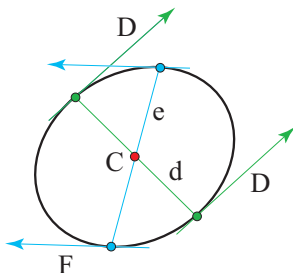
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- This is useful since we avoid inversion of C in $p(X) = C(P, X)$ for obtaining a point P , given its polar line p .

Centers and diameters

- The *diameters* of the conic are the polar lines of the points on the line at infinity, since the tangents to the conic at the intersections with a diameter are parallel.
- The *center* is the intersection of all diameters.
- Hence, the polar line of the center is the line at infinity.



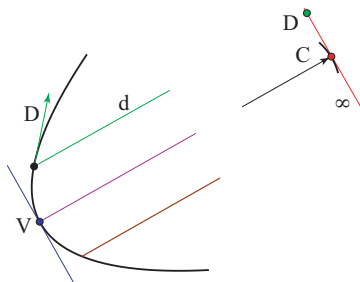
Centers and diameters

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- The *center* is the intersection of all diameters.
- Hence, the polar line of the center is the line at infinity.
- Using the tangential equation of the conic we get

$$C = \frac{P + R - 2w^2Q}{2 - 2w^2}, \quad w \neq 1.$$

Parabola

- The center of a parabola is a direction, not a point, $C = \vec{p} + \vec{r}$. The parabola is tangent to the line at infinity at its center.
- All diameters are parallel and have the direction of the center.
- The direction of the tangent to the intersection of a diameter d and the conic is given by D .
- The *axis* is a diameter for which D and C are orthogonal
- The *vertex* is the intersection of the axis with the conic



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$$2\langle \vec{r}, \vec{p} + \vec{r} \rangle p(X) + \left(\|\vec{r}\|^2 - \|\vec{p}\|^2 \right) q(X) - 2\langle \vec{p}, \vec{p} + \vec{r} \rangle r(X) = 0.$$

- The *vertex* is the intersection of the axis with the conic

$$V = \frac{\langle \vec{r}, \vec{p} + \vec{r} \rangle^2 P + 2\langle \vec{p}, \vec{p} + \vec{r} \rangle \langle \vec{r}, \vec{p} + \vec{r} \rangle Q + \langle \vec{p}, \vec{p} + \vec{r} \rangle^2 R}{\|\vec{p} + \vec{r}\|^4}.$$

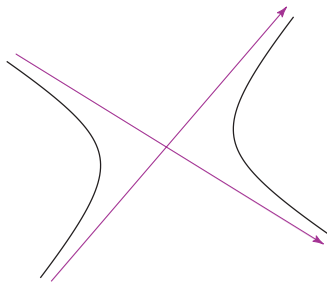
Asymptotes

- A conic meets the line at infinity at two *points* (real or complex), the *asymptotic directions*,

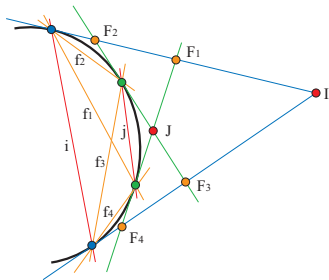
$$\vec{v}_{\pm} = \left(w \pm \sqrt{w^2 - 1} \right) \vec{p} + \left(w \mp \sqrt{w^2 - 1} \right) \vec{r}.$$

- The asymptotes are the tangents or polar lines to such points at infinity,

$$\left(w \pm \sqrt{w^2 - 1} \right) p(X) + \left(w \mp \sqrt{w^2 - 1} \right) r(X) + \frac{q(X)}{w} = 0.$$



- There are two complex points, I, J , at the line at infinity where all circles meet, *absolute or circular points*.
- We draw the four tangents to the conic from them.
- These tangents meet at the *foci* (2 real + 2 complex) of the conic.
- Their polar lines are the directrices of the conic.
- We compute the intersections of the polar lines of I, J with the conic: The four directrices are the lines linking them.



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- We compute the intersections of the polar lines of I, J with the conic: The four directrices are the lines linking them.
- The equations of the real directrices are

$$w|\alpha_{\pm}|^2 p(X) - \Re(\alpha_{\pm})q(X) + wr(X) = 0,$$

$$\alpha_{\pm} = \frac{b \pm \sqrt{b^2 - 4w^2ac}}{2wc}, \quad I = aP + bQ + cR.$$

- And the real foci are

$$F_{\pm} = \frac{|\alpha_{\pm}|^2 P + 2w\Re(\alpha_{\pm})Q + R}{|\alpha_{\pm}|^2 + 2w\Re(\alpha_{\pm}) + 1}.$$

Focus of a parabola

- The polar lines of the absolute points are diameters and meet at the center, which is a point of the parabola.
- There are just three intersections of the polar lines of I, J with the parabola: One is the center. The other two define the only directrix,

$$\|\vec{r}\|^2 p(X) - \langle \vec{p}, \vec{r} \rangle q(X) + \|\vec{p}\|^2 r(X) = 0.$$

- It is the polar line of the only focus,

$$F = \frac{\|\vec{r}\|^2 P + 2\langle \vec{p}, \vec{r} \rangle Q + \|\vec{p}\|^2 R}{\|\vec{p} + \vec{r}\|^2}.$$

- The eccentricity, the axes, the vertices of a conic arc may also be computed, but the expressions are lengthier.
- They require Euclidean geometry.

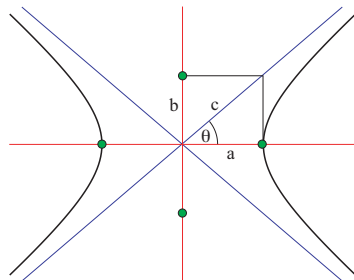
Eccentricity

- The *eccentricity* of a conic is defined as the quotient $e = c/a$.
- The angle between asymptotes may be computed from

$$\cos 2\theta = \cos^2 \theta - \sin^2 \theta = \frac{a^2 - b^2}{c^2} = \frac{2}{e^2} - 1.$$

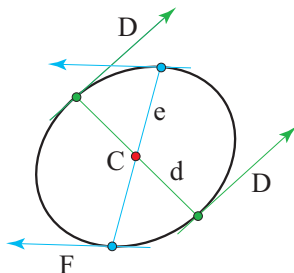
- From it we get the eccentricity, taking into account that we already know the asymptotic directions v_{\pm} ,

$$\langle v_+, v_- \rangle = \|\vec{p} - \vec{r}\|^2 + 4w^2 \langle \vec{p}, \vec{r} \rangle \dots$$



Axes

- An *axis* is a diameter which is orthogonal to the tangent lines at the intersection points with the conic.
- The diameters $d = \pi p + \rho q + \sigma r$ satisfy $\pi + \sigma - 2w^2\rho = 0$.
- And their direction is $\vec{v} = (\rho - \pi)\vec{p} + (\sigma - \rho)\vec{r}$.
- A diameter d is the polar line of $D = \pi\vec{p} + \sigma\vec{r}$, direction of the tangents to the conic at the intersections with the diameter.
- For obtaining the direction of the axes, we require that $\langle D, \vec{v} \rangle = 0$.



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- For obtaining the direction of the axes, we require that $\langle D, \vec{v} \rangle = 0$.
- The equation of the axes has

$$\pi = w^2\rho + 1, \quad \sigma = w^2\rho - 1,$$

$$w^2(w^2 - 1)\rho^2 + \frac{2w^2(\|\vec{r}\|^2 + \|\vec{p}\|^2) - \|\vec{q}\|^2}{(\|\vec{p}\|^2 - \|\vec{r}\|^2)}\rho + 1 = 0.$$

Conclusions

- We have obtained coordinate-free equations for conic arcs in terms of their control polygons and weights, both in point and tangential form, making use of projective geometry.
- We have obtained closed formulas for geometric characteristics of conics in a coordinate-free fashion using those equations.
- More details in A. Cantón, L.Fernández-Jambrina, E. Rosado María, *Computer-Aided Design* **43**, 1413-1421 (2011).

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Thank you!